

OB 1 - 3

**** No Prerequisite is required to compete for your OB1 - OB3 Titles ****

**** Competitors must complete all levels in succession and pass before moving on to the next level ****

GENERAL RULES

All exercises start in heel position with dog on left/right side.

Dogs may heel on the right or left side of the handler as long as it remains consistent throughout the routine.

A focused heel is not required to compete in obedience. Dogs with a consistent focused heel throughout the routine will receive (5) bonus points added to their total score.

Heeling is judged based on consistency of the position throughout the routine.

Anytime the team halts, the dog should automatically sit on the handlers left/right side.

Leash is to be held in the hand the dog heels on and should be slack at all times.

The steward will call out the routines for the handlers and dogs, the pattern will also be marked by cones.

EQUIPMENT

In OB1 and OB2 All dogs shall be wearing a fur saver or a choke chain with a leash, 4ft - 6ft in length. Your leash will be attached to the dead ring when you step on the field, until you exit the field. In OB2 the handlers will be instructed when to remove the leash and when to reattach it. The leash should be secured on their person with the leash clasp away from the dog or in their pocket. In OB3 the steward will take the handler's leash and collar (fur saver/choke chain) at the gate, before entering the field. The steward will return the leash and collar to the handler after the last exercise is completed.

POINT DEDUCTIONS

Handler help will receive deductions of half to full point depending on the severity of the help the handler offers the dog.

Repeating commands will receive a one point deduction for each time the handler must re-command the dog. After three commands, if the dog still does not complete the behavior it will be awarded zero points. If the handler gives a fourth command it will be an automatic DQ.

Saying the dog's name to get their attention during the routine will be counted as handler help and receive a half point deduction.

Corrections of any kind will result in an immediate DQ and dismissal from the exercise.

OB1 - Teams need 75% to pass. **Novice ON LEASH in a controlled heel**

OB2 - Teams need 80% to pass. **Intermediate ON & OFF LEASH in controlled heel**

OB3 - Teams need 80% to pass. **Advanced OFF LEASH in controlled heel with distractions**

5 BONUS POINTS: Awarded to teams who complete their routine with a focused heel

Figure 8 (heeling through a crowd)

In OB1 handler and dog will be required to perform a figure 8 around two cones. A right and a left turn must be demonstrated. Ideally handlers will enter the cones and perform a turn around one of the far cones and then demonstrate the final turn around the cone diagonal from it.

All handlers will be instructed to halt in the middle after completing the figure eight.

In OB2 and OB3 people (volunteers from the spectators) will make the figure eight. Handlers will be required to figure eight two out of four people. After the handler and dog halt in the middle, the group will take a step inward towards the handler and dog and then be instructed to return to their initial positions. The handler and dog will be instructed to heel forward, at which time the group will be instructed to exit the field.

In OB2 and OB3 a dog can look inquisitive or slightly nervous of the people. Any displays of aggression, growling or lunging the team will be DQed and excused from the remainder of the exercise.

Sit & Down in Motion

The sit in motion is omitted from the OB1 routine.

In the OB1 routine, the handler will perform the down in motion and the recall with the leash attached to the dog. Once the dog is in heel position, the handler will be instructed to gather their leash before the exercise is considered completed.

In the OB2 routine, the handler will perform both a sit in motion and a down in motion with a recall, off leash. At the beginning of the exercise the steward will instruct the handler to remove their leash and secure it on their person. The handler and dog will proceed and be instructed to sit their dog by the steward. The ideal picture is the handler moving at a steady pace, commanding a sit and leaving their dog while moving forward. Handlers will incur point deductions for altering their pace, handler help such as turning their body, multiple commands or if their dog does not perform the behavior. Dogs that initially sit but then choose to down after a brief period of time will lose half of their points.

Once the handler leaves their dog and returns, they will be instructed to heel forward before the exercise is considered completed. The handler and dog will be instructed to return back to the initial start cone. The down in motion should be performed the same way as the sit in motion. Handlers will receive point deductions for altering their pace, multiple commands, handler help or not performing the behavior. If the dog demonstrated the down in motion but breaks position the handler will lose half of their points.

The OB3 routine will be performed the same as the OB2 routine and insure the same point deductions. The added element for the OB3 is that the recall will be performed past a suited decoy or a decoy wearing a hard sleeve and scratch pants. The decoy will be seated about mid way between the start cone of the exercise and the cone where the handler will recall their dog to. The decoy will enter the field once the dogs reach the start cone for the exercise and then leave the field once the handler and dog move to the jump. If the dog engages with the decoy (sniffs, jumps on) the handler will lose half of their recall/finish points. If the dog bites the decoy, at any time, the team will be DQed.

Handlers may call their dog directly to heel position or to front. If a handler recalls their dog to the front position, they will be instructed to finish the dog before the exercise is considered completed.

Jump

The jump is omitted from the OB1 routine.

The start cone for both the OB2 and OB3 will be 15 paces from the jump itself.

In the OB2 routine, the cone where the handler will recall their dog over the jump to heel will also be 15 paces from the jump.

In OB2 the handler will be instructed to halt at the start cone and remove their leash, securing it on their person. The handler will leave their dog and go to the opposite side of the jump marked by a cone and halt. The steward will instruct the handler to recall their dog over the jump. The dog can return to heel position or a front position. If the dog returns to a front, the handler will be instructed to finish their dog. Teams will incur point deductions for handler help such as gestures or multiple commands.

In OB3 the handler will give the steward their retrieve item at the entrance to the field. Once the handler and dog reach the start cone for the jump, the steward will hand the retrieve item to the handler. The handler will be instructed to throw the item over the jump. The handler will then send their dog over the jump to retrieve the item and then call their dog back over the jump, with the item. Teams will incur point deductions for handler help, bobbling the retrieve item or multiple commands.

Retrieve items CANNOT be toys, reward items or once alive. Retrieve items should be size appropriate and ideal items would be considered the following:

- PVC Pipe not to exceed 12 inches
- Balled up socks or t-shirt
- Shoe of any kind
- Wooden dowel not to exceed 12 inches
- Glasses case
- Dumbbell

Long Down Exercise

The long down exercise will be on or off leash depending on the level. The exercise will be called complete after the handler and dog heel forward a minimum of 5 paces from the long down area.

If the dog creeps forward, while in a down there will be point deductions based on the severity of the movement. Point loss could be anywhere from half a point to all ten, zeroing the exercise. If the dog continues creeping to get to where the handler is hiding, to the point where it is not in the spirit of the exercise, the judge can end the exercise even if the dog is still in the down position.

If the dog stands or sits, the handler will be asked to return to their dog and the exercise will be awarded zero points. If the dog plays with the toy distraction or engages with it in any way, it will be an automatic zero points for the long down. If the dog eats the food or engages with it in any way, it will be an automatic zero points for the long down.

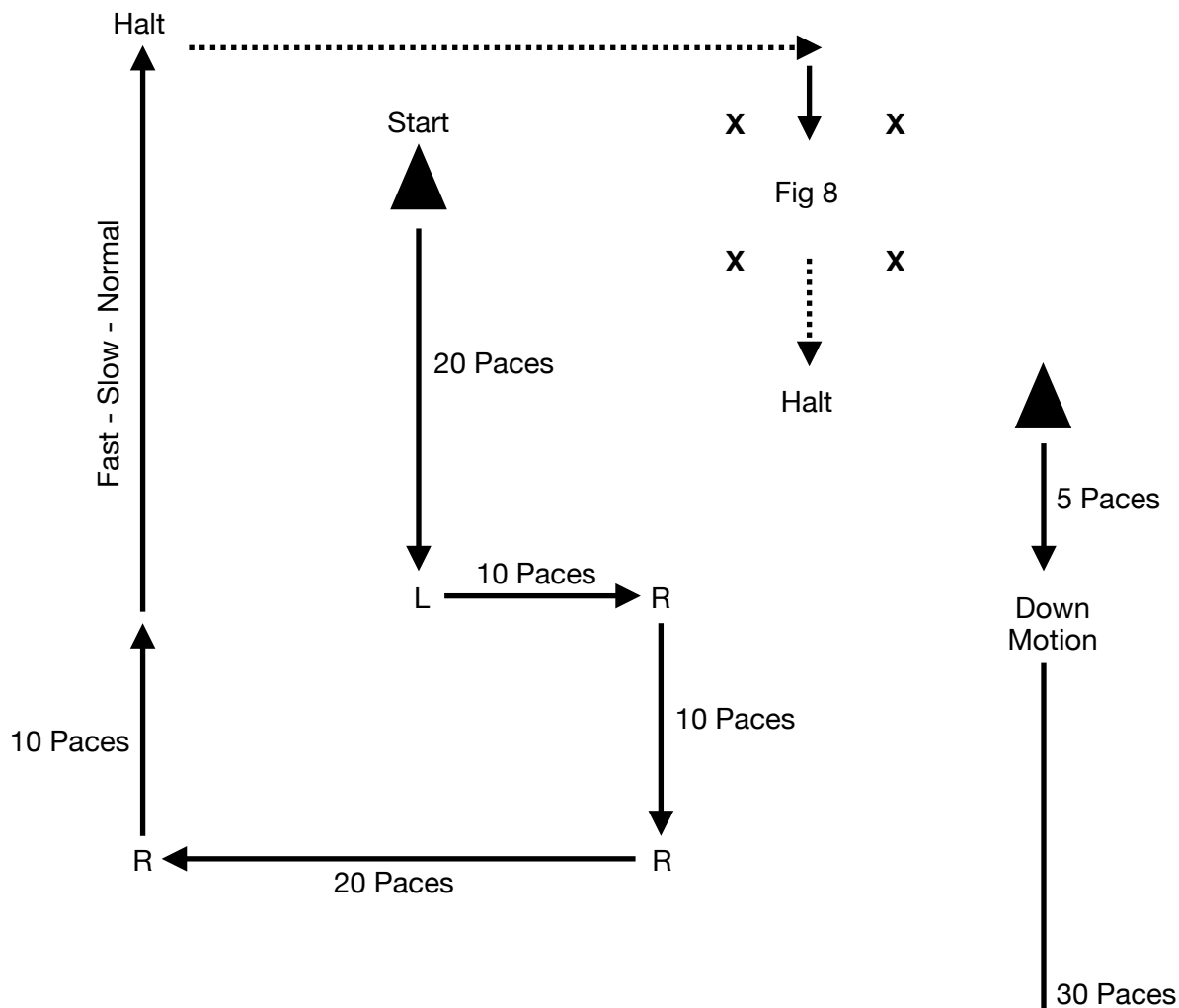
The handler will hide from the dog's sight during the entirety of the long down. The handler cannot command the dog from the blind at any time during the exercise.

OB1 - on leash, no distractions

OB2 - on leash, toy distractions, 3 ft from area

OB3 - off leash, food distraction, 3 ft from area

OB1



OB1 is performed on leash.

All exercises are called by a steward.

Halt = Stop & Sit

Fur Saver/Choke Chain - Dead Ring
4ft - 6ft Leash
AKC or Service Finish

Figure 8 is performed with cones
and a halt in the middle before
heeling forward.

Long down - 1 minute
(No distractions)

BLIND

Down X

Recall

Handler: _____

Dog: _____

Level Competing: **OB1 (56 / 75 = pass)**

TOTAL: _____ **Pass / Fail**

Exercise 1 - Heeling (30 points)

Total _____

Bonus (+5 possible) _____

Heeling (14) _____

Left turn (2) _____

Right turn (2) _____

Right turn (2) _____

Right turn (2) _____

FAST (2) _____

SLOW (2) _____

NORMAL (2) _____

Halt in basic position (2) _____

Exercise 2 - Figure 8 (15 points)

Total _____

Heeling (3) _____

Left/Right turn (2) _____

Figure 8 (6) _____

Halt/Sit (2) _____

Halt/Sit (2) _____

Exercise 3 - Down in Motion (20 points)

Total _____

Heeling (6) _____

Down in motion (8) _____

Recall (6) _____

**AKC or Service

Exercise 4 - Long Down (10 points)

Total _____

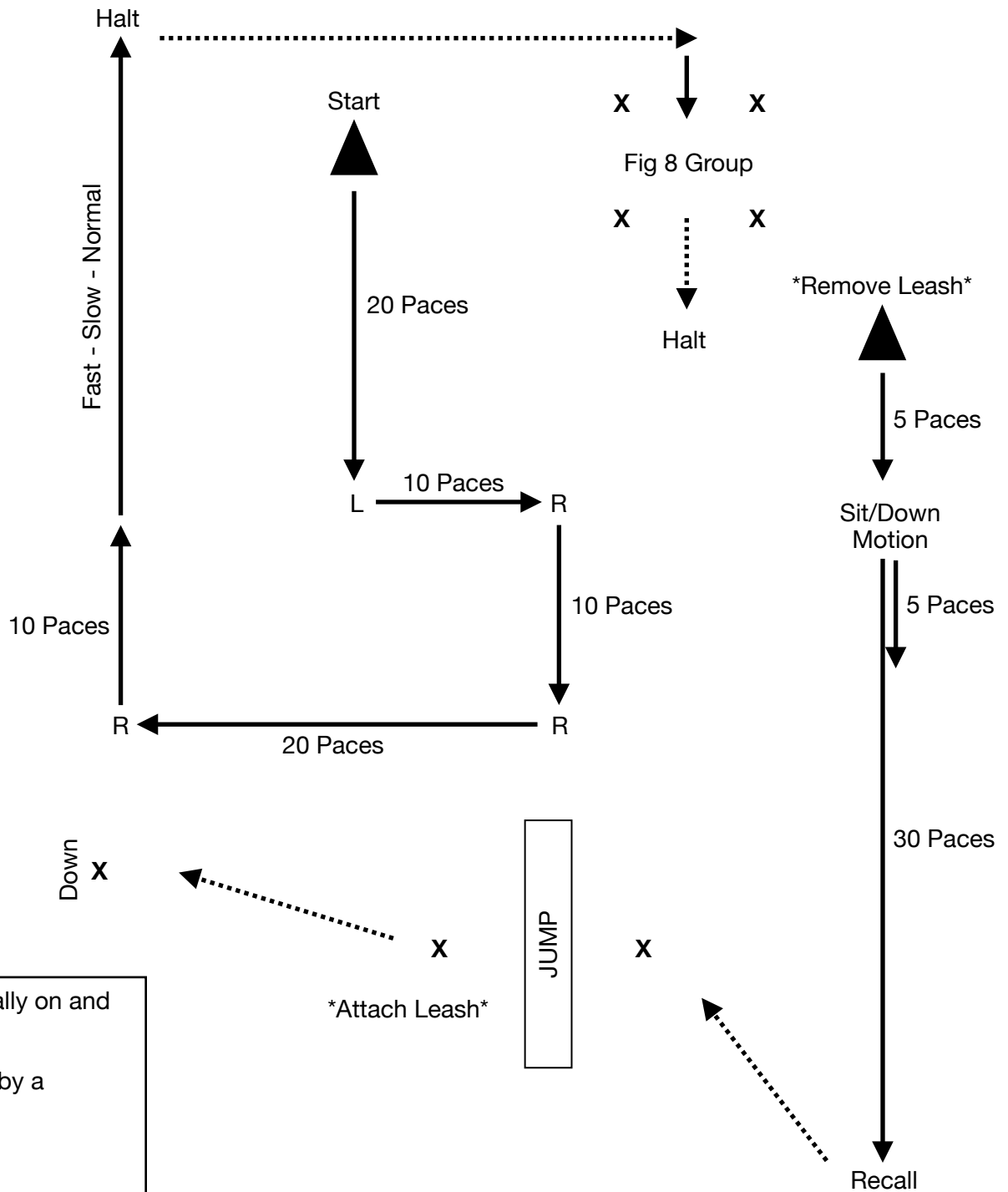
Heeling (2) _____

(OB1 - 1 min)

Down (6) _____

Return/Sit (2) _____

OB2



OB2 is performed partially on and off leash.

All exercises are called by a steward.

Halt = Stop & Sit

Fur Saver/Choke Chain - Dead Ring
4ft - 6ft Leash
AKC or Service Finish

Motion Exercises (OFF LEASH)

- Begin at same start cone
- Return after "sit", heel forward 5 paces before returning to start cone.

Recall over the jump
-Off leash

Reconnect leash for long down
-Toy distraction 3 ft from position

Handler: _____

Dog: _____

Level Competing: **OB2 (80 / 100 = pass)**

TOTAL: _____ **Pass / Fail**

Exercise 1 - Heeling (30 points)

Total _____

Bonus (+5 possible) _____

Heeling (14) _____

Left turn (2) _____

Right turn (2) _____

Right turn (2) _____

Right turn (2) _____

FAST (2) _____

SLOW (2) _____

NORMAL (2) _____

Halt in basic position (2) _____

Exercise 2 - Heeling Through a Crowd (15 points) **Total** _____

Heeling (3) _____

Left/Right turn (2) _____

Figure 8 (4) _____

Halt in basic position (2) _____

Group collapse (4) _____

Exercise 3 - Sit in Motion (15 points) **Total** _____

Heeling (5) _____

Sit in motion (8) _____

Leave/Return to dog (2) _____

Exercise 3 - Down in Motion (20 points) **Total** _____

Heeling (6) _____

Down in motion (8) _____

Recall (6) _____

**AKC or Service

Exercise 5 - Jump (10 points) **Total** _____

Motion Position (2) _____

Jump (4) _____

Finish (4) _____

Exercise 4 - Long Down (10 points) **Total** _____

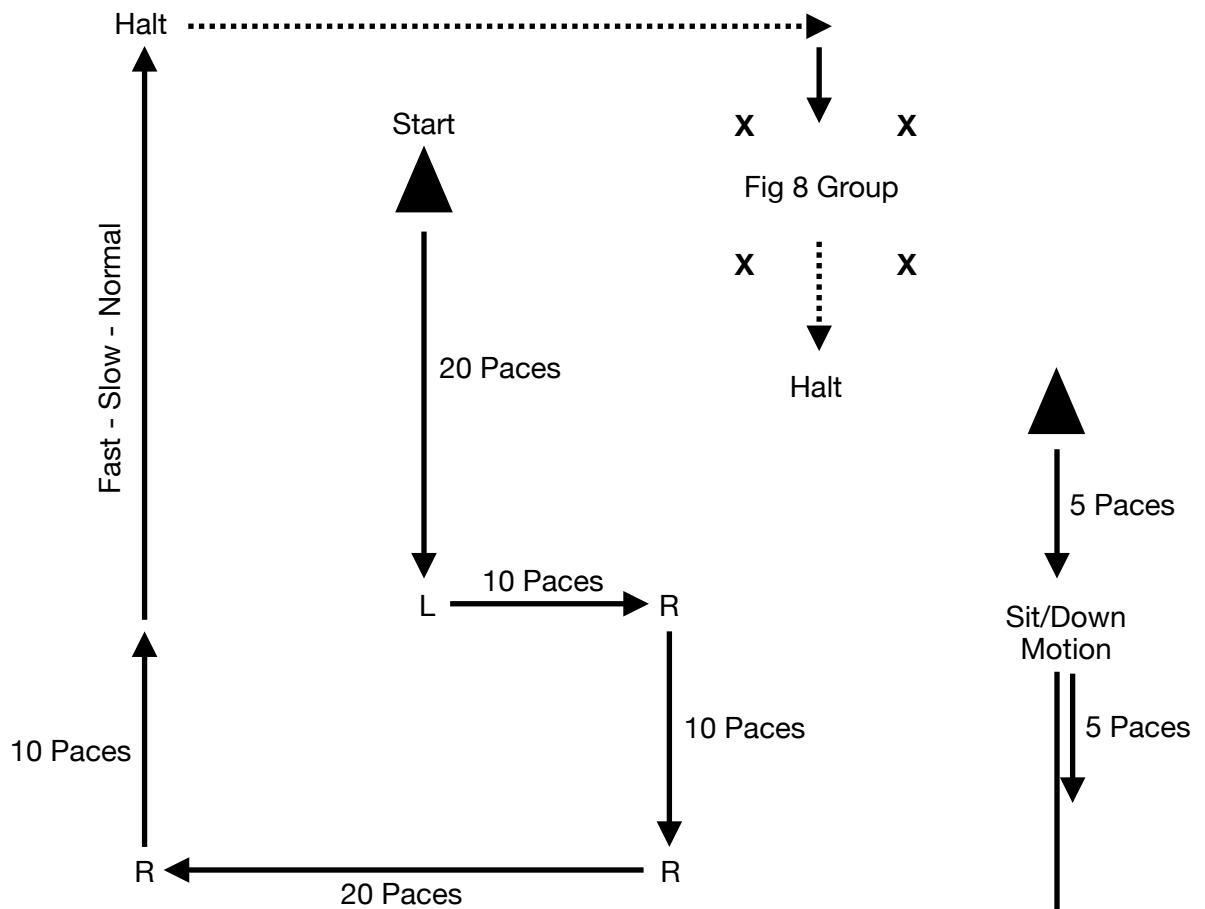
Heeling (2) _____

(OB2 - 2 min, toy distraction)

Down (6) _____

Return/Sit (2) _____

OB3



OB3 is performed off leash.
Leash will be handed to steward
upon entering the field.

No exercise is called by the
steward, only start of exercise and
exercise complete.

Only start cones will mark positions
of the exercises.

Halt = Stop & Sit

AKC or Service Finish

Motion Exercises

- Begin at same start cone
- Return after "sit", heel
forward 5 paces
- Recall past Decoy
- Decoy enters field at the
beginning of the exercise.

Jump

- Send to retrieve over jump

Long Down: Return to dog, sit,
heel forward and then handler will
reconnect leash after 5 paces.

- Food distraction 3 ft from
position

BLIND

Down
X

JUMP

* DECOY*

30 Paces

5 Paces

Sit/Down
Motion

5 Paces

Recall

X

X

Handler: _____

Dog: _____

Level Competing: **OB3 (80 / 100 = pass)**

TOTAL: _____ **Pass / Fail**

Exercise 1 - Heeling on Leash (30 points) Total _____

Bonus (+5 possible) _____

Heeling (10) _____
Left turn (2) _____
Right turn (2) _____
Right turn (2) _____
Right turn (2) _____
FAST (2) _____
SLOW (2) _____
NORMAL (2) _____
Halt in basic position (2) _____

Exercise 2 - Heeling Through a Crowd (15 points) Total _____

Heeling (3) _____
Left/Right turn (2) _____
Figure 8 (4) _____
Halt in basic position (2) _____
Group collapse (4) _____

Exercise 3 - Sit in Motion (15 points) Total _____

Heeling (5) _____
Sit in motion (8) _____
Leave/Return to dog (2) _____

Exercise 4 - Down in Motion (20 points) Total _____

Heeling (6) _____
Down in motion (8) _____
Recall (6) _____
**AKC or Service

Exercise 5 - Jump (10 points) Total _____

Send to Jump (3) _____
Retrieve (2) _____
Return over jump (3) _____
Release article (1) _____
Finish (1) _____

Exercise 6 - Long Down (10 points) Total _____

Heeling (2) _____ (OB3 - 2 min, food distraction)
Down (6) _____
Return/Sit (2) _____